

Game Jams: Your Gateway to Fun, Friends, Indie Game Dev Magic, & XR Realities

From 48-hour prototype chaos to shipped games, festival showcases, and lifelong creative alliances.

FEATURED LINEUP & SCAN-TO-CONNECT DIRECTORY

Scan any QR with phone camera • Instant links



Larry James

MOD • UPLIFTVR

Founder, Wulf Design
Spatial XR • Maiden Flight



PORTFOLIO

wulfdesign.github.io



Tim Cullings

EXEC DIRECTOR

Seattle Indies (Non-Profit)
Community • Oculus Dev Ops



SEATTLE INDIES

timcullings.carrd.co



Heather Coles

GAME DESIGNER

Orbicular Games & Art
Accessibility • Kitten Clicker



ART & DESIGN

linktr.ee/heathercoles



Renee Gittins

FOUNDER • EX-IGDA

Stumbling Cat Studios
Potions: A Curious Tale



PLAY POTIONS

potionsacurioustale.com



Dr. Evie Powell

SPATIAL ENGINEER

Verge • Niantic Spatial
PhD Spatial Play • SIFF VR



LINKEDIN

linkedin.com/in/eviepowell



Panel Deck & GitHub

INTERACTIVE TOOLS

wulfdesign / game-jam-panels
26 Slides • Cards • Cheat Codes



SCAN HUB

github.io/game-jam-panels